1. LIST OF LICENSED PROGRAMS

The list of the Licensed Programs to which this LPS applies is in the Product Portfolio available at http://www.3ds.com/terms/product-portfolio.

References in this LPS to Dassault Systèmes Products, Licensed Programs and/or Program Services (Support Services) do not imply that DS intends to make these available in all countries in which DS operates.

Any other documentation with respect to these Licensed Programs, excluding any documentation referenced herein, is provided for reference purposes only and does not extend or modify these specifications.

2. HARDWARE AND SOFTWARE REQUIREMENTS

The DS hardware certification program is available at http://www.3ds.com/support/certified-hardware/.

Hardware and software information for the Reqtify, ControlBuild, Certified C Code Generator, AUTOSAR Builder and EEA Release 2017 FD01 Licensed Programs are as follows:

2.1 HARDWARE REQUIREMENTS

- HARDWARE REQUIREMENTS FOR REQTIFY
  The minimal system requirements for running Reqtify are as follows:
  - Approximately 150 MB available hard-disk space
  - 512 MB of RAM and 8 MB of VRAM
  - High color (16-bit or 65536 colors) at resolution 1024x768 or 1280x1024

- HARDWARE REQUIREMENTS FOR CONTROLBUILD
  The minimal system requirements for running ControlBuild are as follows:
  - Approximately 1.2 GB of free hard-disk space (550 MB for ControlBuild and 650 MB for the compilation environment)
  - 3 GB of RAM on the 64-bit platform

- HARDWARE REQUIREMENTS FOR THE CERTIFIED C CODE GENERATOR WITH CONTROLBUILD
  The minimal system requirements for running Certified C Code Generator with ControlBuild are as follows:
  - Approximately 1.2 GB of free hard-disk space (550 MB for ControlBuild and 650 MB for the compilation environment).
  - 3 GB of RAM on the 64-bit platform.

- HARDWARE REQUIREMENTS FOR AUTOSAR BUILDER
  The minimal system requirements for running AUTOSAR Builder are as follows:
  - Approximately 900 MB of free hard-disk space (16 GB recommended)
  - 1 GB of RAM on the 32-bit platform (4 GB recommended)
  - 2 GB of RAM on the 64-bit platform (8 GB recommended)

- HARDWARE REQUIREMENTS FOR EEA (EMBEDDED ELECTRONIC ARCHITECTURE TOOL)
  The minimal system requirements for EEA are as follows:
  - Approximately 600 MB of free hard-disk space
  - 1 GB of RAM
  A 32-bit Java JRE 1.7 must be available on the machine for EEA to run.
2.2 SOFTWARE REQUIREMENTS

- SOFTWARE REQUIREMENTS FOR REQTIFY
  Reqtify supports the following operating systems:
  - Microsoft Windows 10, 64-bit platform
  - Microsoft Windows 8, 64-bit and 32-bit platforms
  - Microsoft Windows 7, 64-bit and 32-bit platforms
  - Microsoft Windows Vista, 64-bit and 32-bit platforms
  - Microsoft Windows XP, 64-bit and 32-bit platforms
  - Microsoft Windows 2000, 64-bit and 32-bit platforms

- SOFTWARE REQUIREMENTS FOR CONTROLBUILD
  ControlBuild supports the following operating systems:
  - Microsoft Windows 10, 64-bit platform
  - Microsoft Windows 8.1, 64-bit and 32-bit platforms
  - Microsoft Windows 8, 64-bit and 32-bit platforms
  - Microsoft Windows 7, 64-bit and 32-bit platforms
  - Microsoft Windows Vista, 32-bit platform
  - Microsoft Windows XP, 32-bit platform

- SOFTWARE REQUIREMENTS FOR CERTIFIED C CODE GENERATOR
  The Certified C Code Generator for ControlBuild supports the following operating systems:
  - Microsoft Windows 10, 64-bit platform
  - Microsoft Windows 7, 64-bit and 32-bit platforms
  - Microsoft Windows 8.1, 64-bit and 32-bit platforms

- SOFTWARE REQUIREMENTS FOR AUTOSAR BUILDER
  AUTOSAR Builder supports the following operating systems:
  - Microsoft Windows 10, 64-bit platform
  - Microsoft Windows 8, 64-bit platform
  - Microsoft Windows 7, 64-bit platform
  - Microsoft Windows Vista, 64-bit platform
  - Microsoft Windows XP, 64-bit platform

3. LICENSED PROGRAM MATERIALS AVAILABILITY

Restricted materials – No.
This Licensed Program is available without Source Code materials. It is available in Object Code only.

4. SUPPLEMENTAL TERMS

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- Machine Based (node-lock)
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6.2 ADDITIONAL THIRD PARTY SOFTWARE TERMS

The following terms apply in addition to the Agreement:

AUTOSAR Builder contains Artop (AUTOSAR Tool Platform). The contributor of this component disclaims any and all warranties and may not be held liable for damages arising from the use of such component. The source code of this component is available upon request.

6.3 EXCLUSIONS

The warranty, indemnification and Support Services provided by DS under the Agreement are not applicable to open source software components listed hereunder:

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7. SPECIFICITIES

7.1 TYPE/DURATION OF PROGRAM SERVICES (also referred to as “SUPPORT SERVICES”)

Support Services means the maintenance, enhancement and other support services related to a Licensed Program as described at http://www.3ds.com/terms/support-policies

7.2 DESIGNATED MACHINE IDENTIFICATION

No

7.3 TEST PERIOD

No

8. SECURITY MECHANISMS

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The Licensed Programs are warranted as specified in the Agreement. These Licensed Program Specifications may be updated from time to time and such updates may constitute a change in specifications. Following the discontinuance of all Program Services (Support Services), this Licensed Program will be provided “As Is” as specified in the Agreement.

11.  ADDITIONAL DEFINITIONS

The following definitions supplement those of the Glossary - Release 2, available at www.3ds.com/terms/glossary.

Licensee’s Site means the specific physical address of Licensee’s own facility identified in the Quote and/or Ordering Document that may consist of one or more buildings within a radius of one kilometer of where the Licensed Program is first installed and put into use.

Multi-Site License means, that Licensee is authorized to install and use the Licensed Program to which this LPS applies on Machines in several of the Licensee’s own facilities located in the same geographic region only (i.e. APAC or EMEA or Americas).

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Single Site License means that Licensee is authorized to install and use the Licensed Program to which this LPS applies only on Machines within Licensee’s Site as identified in the Quote and/or Ordering Document and in the country for which the license is ordered.

The following definition supersedes the definition of the Glossary - Release 2, available at www.3ds.com/terms/glossary.

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12.  TRADEMARKS

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