# DASSAULT SYSTEMES LICENSED PROGRAMS TERMS (LPT) FOR ITEROP® Release 3.12 to 3.14

Terms that are initially capitalized are defined in the Glossary - Release 6, available at https://www.3ds.com/terms/glossary.

These Licensed Programs Terms ("LPT") and the terms incorporated herein by reference (including terms referenced on a website), are an integral part of the license agreement between <u>DS</u> and <u>Licensee</u> ("<u>Agreement</u>"), which refers to this LPT. In the event of a discrepancy, inconsistency or contradiction between this LPT and the other terms of the Agreement, the provisions of this LPT shall prevail, but only with respect to the <u>Licensed Programs</u> to which this LPT applies. Licensee acknowledges that it has full knowledge of all these terms and those incorporated herein by reference.

# 1. PRICING STRUCTURES

Licenses and <u>Support Services</u> for the Licensed Programs to which this LPT applies are granted according to one of the following pricing structures mentioned in the related <u>Quote</u>, as specified in the <u>Product Portfolio</u> if available.

- PLC/ALC
- > YLC

Other pricing structures may be made available on a case-by-case basis.

# 2. LICENSING SCHEMES AND GEOGRAPHIC SCOPE

# 2.1 GENERAL RULES

The licenses for the Licensed Programs to which this LPT applies are granted pursuant to the Agreement, and according to one of the following licensing schemes (specifying the authorized use and end-users), as specified in the Product Portfolio if available, and as determined in the applicable Quote:

- Named User Based
- System License

Licenses for the Licensed Programs to which this LPT applies are granted for use on Machines by the Users (and Extended Enterprise Users, as applicable) only in the country for which the licenses are ordered. However, (i) Users, whose usual workplace is located in the same country as the country where such use of the Licensed Programs has been authorized, may use the Licensed Programs in any other country (subject inter alia to the export and re-export laws and regulations provisions of the Agreement) for purposes of a business trip of a maximum of thirty (30) consecutive days and (ii) DS may authorize, on a case-by-case basis, the use of certain Licensed Programs by the Users (and Extended Enterprise Users, as applicable) on a Remote Access mode.

It is agreed that, notwithstanding anything to the contrary provided in the <u>Documentation</u>, software components packaged and delivered by DS as part of a given Licensed Program:

- > shall solely be used together and as part of such Licensed Program and
- shall not be used standalone and/or for other purposes than the ones for which such Licensed Program has been marketed and granted to Licensee by DS.

If a patent invention is implemented in the Licensed Programs for which a right to use is granted pursuant to the Agreement, DS hereby grants Licensee a non-exclusive license on the applicable patent limited to the use of such Licensed Program.

# 2.2 SPECIFIC PROVISIONS FOR CERTAIN LICENSED PROGRAMS

The *Iterop Validation Environment (5MP-IOV)* Licensed Program grants access to one (1) Validation Environment. The maximum number of Users, and/or Extended Enterprise Users as applicable, granted to each *Iterop Validation Environment (5MP-IOV)* Licensed Program is the number of Users, and/or Extended Enterprise Users as applicable, of *Iterop Standard User (5NP-IOP)* Licensed Program enrolled on each related Production Environment.

Each *Iterop Standard User* (5NP-IOP) includes the right to provide APIs connected to Production Environment to external users. Use of such API by external users is limited to a maximum number of thirty (30) Tasks per month and per Named User or Extended Enterprise Named User, as applicable.

Each *Iterop Validation Environment (5MP-IOV)* Licensed Program or each other Non-Production Environment includes the right to provide APIs connected to the related environment to external users. Use of such API by external users is limited to a maximum number of thirty (30) Tasks per month and per Named User or Extended Enterprise Named User, as applicable.

# 3. OTHER PERMITTED USES FOR LICENSED PROGRAMS

#### **USE FOR CERTAIN SERVICES**

Except for <u>Development Tool Kit</u>, Licensee is authorized to use the Licensed Programs for added-value engineering or implementation services. Added-value engineering or implementation services are services to deliver to a third party end user any deliverable generated specifically for said third party end user from use by Licensee of the Licensed Programs. In any event, Licensee may not (1) use the Licensed Programs to develop software code for (i) general distribution by any means, and whether alone or bundled or delivered with any product, data, information, software, or other element, or (ii) any services that do not add value attributable to the intervention of specific human skills, such as, without limitation, in a data services operation or as an application service provider, or (2) install and/or operate and/or give access to the Licensed Programs on any hardware and/or software environment owned by or under control of any third party unless otherwise expressly authorized in the Agreement, or (3) represent or imply to any party that it is an authorized or certified provider of services for DS. Licensee shall indemnify and defend DS against any claim, expense, judgment, damage or loss (including reasonable attorneys' fees) which arises out of or in any way relates to Licensee's use of the Licensed Programs with third party end users.

#### **EXTENDED ENTERPRISE USERS**

For certain Licensed Programs as identified in the Product Portfolio and subject to all terms and conditions of the Agreement and this LPT, Licensee is authorized to give access to its licenses of such Licensed Programs to Extended Enterprise Users for the sole and exclusive purpose of enabling the Extended Enterprise Users to conduct business with Licensee, provided that use of the Licensed Programs by any such Extended Enterprise User shall be limited to use (i) solely as configured and deployed by Licensee and (ii) solely in connection with the Extended Enterprise User's performance of services for and on behalf of Licensee, and not for such Extended Enterprise User's own or another's account or for the purpose of hosting, modifying, or otherwise using or maintaining the Licensed Programs.

#### **OUTSOURCING TO A THIRD PARTY**

Licensee is authorized to execute the Licensed Programs remotely on computers operated by third parties, provided that only duly authorized Users, and/or Extended Enterprise Users if applicable, shall have access to the Licensed Programs. Licensee may appoint a third party, such as an outsourcer, to operate the hardware on which the Licensed Programs are installed, on behalf of Licensee, only if (i) Licensee does not assign the Agreement or any licenses granted there under, in whole or in part, to the third party, (ii) the third party and Licensee enter into a written agreement under which the third party agrees that its access to and use of the Licensed Programs is subject to all of the grant of license, confidentiality, restrictions, and limitations on use provisions of the Agreement, and (iii) such third party is not a competitor of any DS Group Company. Licensee acknowledges and agrees that the third party shall be deemed an agent of Licensee. If Licensee becomes aware of any actual or suspected unauthorized use or disclosure of the Licensed Programs, Licensee shall immediately terminate the third party's access to and use of the Licensed Programs. Licensee shall indemnify and defend DS against any claim, expense, judgment, damage, or loss (including reasonable attorneys' fees) which arises out of or in any way relates to each third party's access to or use of the Licensed Programs.

# **LICENSEE'S RESPONSIBILITY**

In addition to all terms and conditions of the Agreement and all other provisions of this LPT, Licensee agrees that it is responsible for ensuring that any use of the Licensed Programs by all Users, and, if applicable all Named Users and/or Extended Enterprise Users, shall at all times be in compliance with the terms and conditions of the Agreement, and any breach by Extended Enterprise Users (if applicable) of the terms of this Agreement shall also be deemed a breach by Licensee.

# USE OF A NON-PRODUCTION ENVIRONMENT AND/OR OF A PRE-GA RELEASE IN A NON-PRODUCTION ENVIRONMENT

From time to time and at DS' sole discretion, DS may grant Licensee the right to access a Pre-GA Release of the Licensed Programs and/or the Licensed Programs in a Non-Production Environment, such as Development or Validation Environment. The Non-Production Environment will be made available for evaluation, demonstration, training, development or validation purposes, specifically excluding any production or commercial purposes. By accessing the Non-Production Environment, Licensee hereby acknowledges and agrees that (i) Licensee Data created in the Non-Production Environment may not be migrated back to production, and (ii) the use of such Non-Production Environment is granted under the terms and conditions of the Agreement, with the following exceptions:

- > The Non-Production Environment has not completed a quality-testing program.
- THE NON-PRODUCTION ENVIRONMENT IS MADE AVAILABLE ON AN "AS IS" BASIS, AND WITHOUT WARRANTY OF ANY KIND, WHETHER EXPRESS OR IMPLIED, ORAL OR WRITTEN, INCLUDING WITHOUT LIMITATION THE IMPLIED WARRANTIES OF MERCHANTABILITY, TITLE, NON-INFRINGEMENT AND/OR FITNESS FOR ANY PARTICULAR PURPOSE, AND ALL SUCH WARRANTIES, CONDITIONS, UNDERTAKINGS, AND TERMS ARE HEREBY EXCLUDED TO THE EXTENT PERMITTED BY LAW. IN NO EVENT SHALL DS OR ITS LICENSORS BE LIABLE FOR DIRECT OR INDIRECT, CONSEQUENTIAL, SPECIAL, INCIDENTAL

OR PUNITIVE DAMAGES, INCLUDING WITHOUT LIMITATION LOSS OF USE, DATA, PROFIT, REVENUE, OR GOODWILL, WHETHER BASED IN CONTRACT, NEGLIGENCE, OR OTHERWISE, ARISING OUT OF, RESULTING FROM OR IN ANY WAY RELATING TO LICENSEE'S USE OF THE NON-PRODUCTION ENVIRONMENT.

#### **Use of Development Environment**

Upon Request, for each Production Environment, Licensee, having purchased ten (10) or more than ten (10) *Iterop Standard User (5NP-IOP)* Licensed Programs, is authorized to have access to one (1) Development Environment with a maximum number of ten (10) authorized users, including, but not limited to, Named Users and Extended Enterprise Named Users, as applicable.

Upon Request, for each Production Environment, Licensee, having purchased fewer than ten (10) *Iterop Standard User (5NP-IOP)* Licensed Programs, is authorized to have access to one (1) Development Environment with the maximum number of authorized users equivalent to the number of Users, and/or Extended Enterprise Users as applicable, of the *Iterop Standard User (5NP-IOP)* Licensed Program enrolled on the related Production Environment, including, but not limited to, Named Users and Extended Enterprise Named Users, as applicable.

#### **Use of Validation Environment**

Upon Request, Licensee, having purchased the *Iterop Standard User (5NP-IOP)* Licensed Program(s), is authorized to have access to one (1) or several Validation Environment(s), provided Licensee has purchased the relevant number of *Iterop Validation Environment (5MP-IOV)* Licensed Programs.

#### 4. SECURITY MECHANISMS

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# 5. ADDITIONAL DEFINITIONS

The following definitions supplement those of the Glossary - Release 6, available at https://www.3ds.com/terms/glossary.

**Development Environment** corresponds to a separate environment dedicated to activities related to the development of new processes, in parallel with the usage of Licensed Programs in the Production Environment.

**Non-Production Environment** corresponds to a separate environment from Production Environment, dedicated to activities related to Licensee's internal training needs, configuration, development, testing or validation purposes, excluding any production or commercial purposes.

**Pre-GA Release** means any new Release of a Licensed Program which may be made available to Licensee before such new Release is made generally available to the market, for evaluation purposes only and under specific terms and conditions.

**Production Environment** corresponds to an environment for which the Licensed Programs are ordered and used for Licensee's internal business purpose.

Task means each start event, as per standard BPMN 2.0, or any atomic activity that can be executed within a process flow.

**Validation Environment** corresponds to a separate environment dedicated to activities related to the validation of new processes, in parallel with the usage of Licensed Programs in the Production Environment.

#### 6. TRADEMARKS

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