# DASSAULT SYSTEMES LICENSED PROGRAM SPECIFICATIONS (LPS) FOR Simulayt for V6 Release 6.20x

Terms that are initially capitalized are defined in the Glossary - Release 3, available at <a href="www.3ds.com/terms/glossary">www.3ds.com/terms/glossary</a>.

#### 1. LIST OF LICENSED PROGRAMS

This LPS covers the following Simulayt for V6 Release 6.20x Licensed Programs:

Product Number	Licensed Program Name
6CP-CL6	Simulayt Composites Link for V6
6NP-CL6	Simulayt Composites Link for V6

References in this LPS to Dassault Systèmes <u>Products</u>, Licensed Programs and/or Program Services (<u>Support Services</u>) do not imply that <u>DS</u> intends to make these available in all countries in which DS operates.

Any other documentation with respect to these Licensed Programs, excluding any documentation referenced herein, is provided for reference purposes only and does not extend or modify these specifications.

#### 2. HARDWARE AND SOFTWARE REQUIREMENTS

The DS hardware certification program is available at http://www.3ds.com/support/certified-hardware/.

Hardware and software information for Simulayt for V6 Release 6.20x Licensed Programs are available at <a href="http://media.3ds.com/support/progdir/">http://media.3ds.com/support/progdir/</a>

From the above link, navigate to the applicable V6 or 3DEXPERIENCE Program Directory that corresponds to the Release on which you are installing Simulayt Licensed Programs. Simulayt installation has the same hardware and software requirements as the ones applicable for CATIA Licensed Programs. Simulayt <a href="Documentation">Documentation</a> gives additional information concerning CATIA Licensed Programs required to use Simulayt Licensed Programs.

#### 3. LICENSED PROGRAM MATERIALS AVAILABILITY

Restricted materials - No.

This Licensed Program is available without Source Code materials. It is available in Object Code only.

## 4. SUPPLEMENTAL TERMS

# 4.1 GENERAL RULES

The licenses for the Licensed Programs to which this LPS applies are granted pursuant to the <u>Agreement</u>, and according to one of the following licensing schemes (specifying the authorized use and end-users), as specified in the <u>Product Portfolio</u> if available, and as determined in the applicable <u>Quote</u>:

- Concurrent (or floating) Based
- Named User Based

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- > shall not be used standalone and/or for other purposes than the ones for which such Licensed Program has been marketed and granted to Licensee by DS.

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#### 4.2 SPECIFIC PROVISIONS FOR CERTAIN LICENSED PROGRAMS

NONE

#### 5. OTHER PERMITTED USES FOR LICENSED PROGRAMS

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**LICENSEE'S RESPONSIBILITY.** In addition to all terms and conditions of the Agreement and all other provisions of this LPS, Licensee agrees that it is responsible for ensuring that any use of the Licensed Programs by all Users, and, if applicable all Named Users and/or Extended Enterprise Users, shall at all times be in compliance with the terms and conditions of the Agreement, and any breach by Extended Enterprise Users (if applicable) of the terms of this Agreement shall also be deemed a breach by Licensee.

**EDUCATIONAL ALLOWANCE AVAILABILITY.** The standard educational allowance does not apply to the Licensed Programs to which this LPS applies.

## 6. SPECIFIC TERMS FOR THIRD PARTY COMPONENTS

The specific terms relating to the use of certain third party components or products not developed by or for a DS Group Company and granted to Licensee to be used in connection with or within a Licensed Program are defined hereafter:

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## 6.2 ADDITIONAL THIRD PARTY TERMS

The following terms apply in addition to the Agreement:

NONE

#### 7. SPECIFICITIES

# 7.1 TYPE/DURATION OF PROGRAM SERVICES (also referred to as "SUPPORT SERVICES")

Support Services means the maintenance, enhancement and other support services related to a Licensed Program as described at <a href="http://www.3ds.com/terms/support-policies">http://www.3ds.com/terms/support-policies</a>

# 7.2 <u>DESIGNATED MACHINE IDENTIFICATION</u>

No

# 7.3 TEST PERIOD

No

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The Licensed Programs are warranted as specified in the Agreement.

These Licensed Program Specifications may be updated from time to time and such updates may constitute a change in specifications. Following the discontinuance of all Program Services (Support Services), this Licensed Program will be provided "As Is" as specified in the Agreement.

## 11. ADDITIONAL DEFINITIONS

The following definitions supplement those of the Glossary - Release 3, available at www.3ds.com/terms/glossary.

**NONE** 

## 12. TRADEMARKS

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