# DASSAULT SYSTEMES LICENSED PROGRAM SPECIFICATIONS (LPS) FOR Q-Checker, Q-Monitor and Q-PLM for V5 Release 5.11 (For use with CATIA V5-6R2020 through V5-6R2023)

Terms that are initially capitalized are defined in the Glossary - Release 6, available at https://www.3ds.com/terms/glossary.

# 1. LIST OF LICENSED PROGRAMS

The list of the <u>Licensed Programs</u> to which this LPS applies is in the <u>Product Portfolio</u> available at <a href="https://www.3ds.com/terms/product-portfolio/licensed-programs">https://www.3ds.com/terms/product-portfolio/licensed-programs</a>.

References in this LPS to Dassault Systèmes <u>Products</u>, Licensed Programs and/or Program Services (<u>Support Services</u>) do not imply that <u>DS</u> intends to make these available in all countries in which DS operates.

Any other documentation with respect to these Licensed Programs, excluding any documentation referenced herein, is provided for reference purposes only and does not extend or modify these specifications.

# 2. HARDWARE AND SOFTWARE REQUIREMENTS

The DS hardware certification program is available at https://www.3ds.com/support/certified-hardware.

Hardware and software information for Q-Checker for V5, Q-Monitor for V5 and Q-PLM for V5 (V5-6R2020 through V5-6R2023) Release 5.11 Licensed Programs are as follows:

# 2.1 HARDWARE REQUIREMENTS

Q-Checker for V5 Release 5.11 is offered on Windows® 64-bit platform for use with CATIA V5 Release V5-6R2020 through Release V5-6R2022. Q-Checker for V5 Release 5.11 is offered on Windows® 64-bit platform and AIX64 platform for use with CATIA V5 Release V5-6R2023.

OS CATIA Release	Win64	AIX64
V5-6R2020	Available	N/A
V5-6R2021	Available	N/A
V5-6R2022	Available	N/A
V5-6R2023	Available	Available

N/A = Not Available

Q-PLM PDM and Q-PLM DX for V5 Release 5.11 are offered on Windows® 64-bit platform. Both are neither CATIA nor ENOVIA release dependent.

Q-PLM EV6CT5 for V5 Release 5.11 is offered on Windows® 64-bit platform and available for use with CATIA V5 Release V5-6R2020 through Release V5-6R2023 and **3D**EXPERIENCE R2020x through **3D**EXPERIENCE R2023x. It is recommended that the same release levels of Q-PLM and Q-Checker are used in this case.

Q-PLM SmarTeam for V5 Release 5.11 is offered on Windows® 64-bit platform and available for use with ENOVIA SmarTeam V5 Release V5-6R2020 through Release V5-6R2023.

Q-Monitor for V5 Release 5.11 is offered on Windows® 64-bit platform.

#### **General Hardware Requirements**

Any configuration certified with CATIA Version 5 (V5-6R2020 through V5-6R2023) at General Availability dates.

# 2.2 SOFTWARE REQUIREMENTS

#### **Common Software Requirements**

Q Checker for V5 Release 5.11 is designed to operate with CATIA V5-6R2020 through V5-6R2023 software in their respective environments and requires the same level of Operating System software and patches that those levels of CATIA software requires.

- Microsoft Windows 64-bit Environment:
  - Microsoft Windows 10 Desktop Enterprise / Pro Edition 64-bit
- All Environments
  - CATIA Version 5

All CATIA platforms are supported with the minimum being a P1 configuration software license such as the MD1 configuration. To perform checks using certain *Composites* criteria, a CATIA CD3 license is required. To perform checks using the criterion *MML* (*Multi-Model Link*) *Reference Not Published*, a CATIA PX1 license is required.

#### **Q-Monitor Software Requirements**

Q-Monitor is designed to evaluate Q-Checker check results that have been saved in a relational database. Therefore, you must have such a database and a TCP/IP connection to the database server. Supported database management systems include:

- DB2
- Oracle
- MS SQL Server
- MySQL
- PostgreSQL

Prerequisites for the Q-Monitor application are:

- JAVA 1.6 or above
- JDBC driver for database access

#### **Q-PLM Software Requirements**

Q-PLM is a configurable standard integration solution of Q-Checker with PDM systems, including Dassault Systèmes' ENOVIA SmarTeam, ENOVIA V6 and data exchange servers such as OpenDXM, TRUfusion, and others. Therefore, an operational Q-Checker installation is required. Additional prerequisites for the Q-PLM application are:

• Java 1.6 or above

# Other Required Software:

- HTML browser for viewing check reports in HTML format
- PDF viewer for viewing and printing the documentation in PDF format
- License Manager
  - DSLS server V6R2023x or higher

#### 3. LICENSED PROGRAM MATERIALS AVAILABILITY

Restricted materials - No.

This Licensed Program is available without Source Code materials. It is available in Object Code only.

# 4. SUPPLEMENTAL TERMS

#### 4.1 GENERAL RULES

The licenses for the Licensed Programs to which this LPS applies are granted pursuant to the <u>Agreement</u>, and according to one of the following licensing schemes (specifying the authorized use and end-users), as specified in the <u>Product Portfolio</u> if available, and as determined in the applicable <u>Quote</u>:

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**NONE** 

#### 5. OTHER PERMITTED USES FOR LICENSED PROGRAMS

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## **EDUCATIONAL ALLOWANCE AVAILABILITY**

The standard educational allowance does not apply to the Licensed Programs to which this LPS applies.

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# 6.2 ADDITIONAL THIRD PARTY TERMS

The following terms apply in addition to the Agreement:

NONE

#### 7. SPECIFICITIES

# 7.1 TYPE/DURATION OF PROGRAM SERVICES (also referred to as "SUPPORT SERVICES")

Support Services means the maintenance, enhancement and other support services related to a Licensed Program as described at <a href="https://www.3ds.com/terms/support-policies">https://www.3ds.com/terms/support-policies</a>.

# 7.2 DESIGNATED MACHINE IDENTIFICATION

No

# 7.3 <u>TEST PERIOD</u>

No

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These Licensed Program Specifications may be updated from time to time and such updates may constitute a change in specifications. Following the discontinuance of all Program Services (Support Services), this Licensed Program will be provided "As Is" as specified in the Agreement.

# 11. ADDITIONAL DEFINITIONS

The following definitions supplement those of the Glossary - Release 6, available at <a href="https://www.3ds.com/terms/glossary">https://www.3ds.com/terms/glossary</a>.

**NONE** 

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