# DASSAULT SYSTEMES LICENSED PROGRAM SPECIFICATIONS (LPS) FOR No Magic Release 2022x

Terms that are initially capitalized are defined in the Glossary - Release 6, available at https://www.3ds.com/terms/glossary.

#### 1. LIST OF LICENSED PROGRAMS

The list of the <u>Licensed Programs</u> to which this LPS applies is in the <u>Product Portfolio</u> available at <a href="https://www.3ds.com/terms/product-portfolio/licensed-programs">https://www.3ds.com/terms/product-portfolio/licensed-programs</a>.

References in this LPS to Dassault Systèmes <u>Products</u>, Licensed Programs and/or Program Services (<u>Support Services</u>) do not imply that <u>DS</u> intends to make these available in all countries in which DS operates.

Any other documentation with respect to these Licensed Programs, excluding any documentation referenced herein, is provided for reference purposes only and does not extend or modify these specifications.

## 2. HARDWARE AND SOFTWARE REQUIREMENTS

The DS hardware certification program is available at <a href="https://www.3ds.com/support/certified-hardware">https://www.3ds.com/support/certified-hardware</a>.

Hardware and software information for No Magic Release 2022x Licensed Programs are as follows:

### 2.1 HARDWARE REQUIREMENTS

The recommended system requirements for running MagicDraw, Cameo Systems Modeler, and Cameo Enterprise Architecture are as follows:

- Intel Core i5 CPU or higher
- 16 GB of RAM
- The recommended disk space for installation and configuration files is 3GB or more depending on used features, project type (local or server), and project size.
  - NOTE. The amount of required disk space proportionally increases if working on multiple projects. Depending on the feature usage scenario (e.g., retrieving content history from old/distant project versions multiple times), the disk space might increase by up to 100GB.
- Full HD (1920x1080) display resolution or higher (800x600, 1280x1024 display resolutions are compatible with a laptop or a projector)

The minimum server system requirements for running Teamwork Cloud are as follows:

- 8 Processor Cores i.e. Quad Core Hyper-threaded CPU (such as Intel E3-1230 or faster)
- 32 GB of RAM (Motherboard with an ECC RAM is always preferred on any critical database server)
- At least 3 separate disks, preferably SSD (NVMe), (OS/Application, Data, and Commit logs). Depending on company backup procedures and infrastructure, an additional disk, equal to the data disk in size, may be required for storing the backup snapshots

The recommended system requirements for running Cameo Collaborator: small and medium deployments (5, 10, 25, or 50 connection licenses are used) are as follows:

- 32 GB of RAM devoted exclusively to Cameo Collaborator for Teamwork Cloud
- 100 GB of free space on the disk, preferably SSD
- CPU with 8 cores running at 2.1 GHz

The recommended system requirements for running Cameo Collaborator: large enterprise deployments (75, 100, or unlimited connection licenses are used) are as follows:

- 64 GB of RAM devoted exclusively to Cameo Collaborator for Teamwork Cloud
- 200 GB of free space on the disk, preferably SSD
- CPU with 16 cores running at 2.1 GHz

## 2.2 SOFTWARE REQUIREMENTS

The recommended software requirement for running MagicDraw, Cameo Systems Modeler, and Cameo Enterprise Architecture is as follows:

- Any Java SE 11-compatible operating system (Windows, Windows Server, Linux (RedHat/CentOS 7), Mac OS X)
- Eclipse Temurin™ by ADOPTIUM OpenJDK 11.0.14.1+1

The recommended software requirements for running Teamwork Cloud are as follows:

- Linux (RedHat/CentOS 7, RedHat 8), 64 bit, Windows 2016, or Windows 2019
- Cassandra 4.0.x series (Cassandra 4 requires JDK 11 (either Oracle or Open JDK))
- Eclipse Temurin™ by ADOPTIUM OpenJDK 11.0.14.1+1 JVM
- FlexNet License Server
- Static IP address for each node
- Open ports 1101, 2181, 2552, 7000, 7001, 7199, 9042, 9142, between servers in a cluster.
- Open ports 3579, 8111, 8443, and 10002 (default) for clients. The port number 10002 can be changed according to the port assigned to secure connections between the client software and Teamwork Cloud.

The recommended software requirement for running Cameo Collaborator is as follows:

- Windows 2016 or Linux (RedHat/CentOS 7), 64 bit
- Java 17

#### 3. LICENSED PROGRAM MATERIALS AVAILABILITY

Restricted materials - No.

This Licensed Program is available without Source Code materials. It is available in Object Code only.

#### 4. SUPPLEMENTAL TERMS

### 4.1 GENERAL RULES

The licenses for the Licensed Programs to which this LPS applies are granted pursuant to the <u>Agreement</u>, and according to one of the following licensing schemes (specifying the authorized use and end-users), as specified in the <u>Product Portfolio</u> if available, and as determined in the applicable <u>Quote</u>:

- Concurrent (or floating) Based
- Machine (or node-lock) Based
- Named User Based
- System License

Licenses for the Licensed Programs to which this LPS applies are granted for use on Machines by the Users (and Extended Enterprise Users, as applicable) only in the country for which the licenses are ordered. However, (i) Users, whose usual workplace is located in the same country as the country where such use of the Licensed Programs has been authorized, may use the Licensed Programs in any other country (subject inter alia to the export and re-export laws and regulations provisions of the Agreement) for purposes of a business trip of a maximum of thirty (30) consecutive days and (ii) DS may authorize, on a case-by-case basis, the use of certain Licensed Programs by the Users (and Extended Enterprise Users, as applicable) on a Remote Access mode.

It is agreed that, notwithstanding anything to the contrary provided in the <u>Documentation</u>, software components packaged and delivered by DS as part of a given Licensed Program:

- > shall solely be used together and as part of such Licensed Program and
- > shall not be used standalone and/or for other purposes than the ones for which such Licensed Program has been marketed and granted to Licensee by DS.

If a patent invention is implemented in the Licensed Programs for which a right to use is granted pursuant to the Agreement, DS hereby grants Licensee a non-exclusive license on the applicable patent limited to the use of such Licensed Program.

## 4.2 SPECIFIC PROVISIONS FOR CERTAIN LICENSED PROGRAMS

Any Named User Based Licensed Program which name includes "Mobile":

Each of these Licensed Programs is granted for use on a maximum of two (2) additional Machines, for the exclusive use of the Named User.

## 5. OTHER PERMITTED USES FOR LICENSED PROGRAMS

## **USE FOR CERTAIN SERVICES**

Except for <u>Development Tool Kit</u>, Licensee is authorized to use the Licensed Programs for added-value engineering or implementation services. Added-value engineering or implementation services are services to deliver to a third party end user any deliverable generated specifically for said third party end user from use by Licensee of the Licensed Programs. In any event, Licensee may not (1) use the Licensed Programs to develop software code for (i) general distribution by any means, and whether alone or bundled or delivered with any product, data, information, software, or other element, or (ii) any services that do not add value attributable to the intervention of specific human skills, such as, without limitation, in a data services operation or as an application service provider, or (2) install and/or operate and/or give access to the Licensed Programs on any hardware and/or software environment owned by or under control of any third party unless otherwise expressly authorized in the Agreement, or (3) represent or imply to any party that it is an authorized or certified provider of services for DS. Licensee shall indemnify and defend DS against any claim, expense, judgment, damage or loss (including reasonable attorneys' fees) which arises out of or in any way relates to Licensee's use of the Licensed Programs with third party end users.

## **EXTENDED ENTERPRISE USERS**

For certain Licensed Programs as identified in the Product Portfolio and subject to all terms and conditions of the Agreement and this LPS, Licensee is authorized to give access to its licenses of such Licensed Programs to Extended Enterprise Users for the sole and exclusive purpose of enabling the Extended Enterprise Users to conduct business with Licensee, provided that use of the Licensed Programs by any such Extended Enterprise User shall be limited to use (i) solely as configured and deployed by Licensee and (ii) solely in connection with the Extended Enterprise User's performance of services for and on behalf of Licensee, and not for such Extended Enterprise User's own or another's account or for the purpose of hosting, modifying, or otherwise using or maintaining the Licensed Programs.

#### **OUTSOURCING TO A THIRD PARTY**

Licensee is authorized to execute the Licensed Programs remotely on computers operated by third parties, provided that only duly authorized Users, and/or Extended Enterprise Users if applicable, shall have access to the Licensed Programs. Licensee may appoint a third party, such as an outsourcer, to operate the hardware on which the Licensed Programs are installed, on behalf of Licensee, only if (i) Licensee does not assign the Agreement or any licenses granted there under, in whole or in part, to the third party, (ii) the third party and Licensee enter into a written agreement under which the third party agrees that its access to and use of the Licensed Programs is subject to all of the grant of license, confidentiality, restrictions, and limitations on use provisions of the Agreement, and (iii) such third party is not a competitor of any DS Group Company. Licensee acknowledges and agrees that the third party shall be deemed an agent of Licensee. If Licensee becomes aware of any actual or suspected unauthorized use or disclosure of the Licensed Programs, Licensee shall immediately terminate the third party's access to and use of the Licensed Programs. Licensee shall indemnify and defend DS against any claim, expense, judgment, damage, or loss (including reasonable attorneys' fees) which arises out of or in any way relates to each third party's access to or use of the Licensed Programs.

#### LICENSEE'S RESPONSIBILITY

In addition to all terms and conditions of the Agreement and all other provisions of this LPS, Licensee agrees that it is responsible for ensuring that any use of the Licensed Programs by all Users, and, if applicable all Named Users and/or Extended Enterprise Users, shall at all times be in compliance with the terms and conditions of the Agreement, and any breach by Extended Enterprise Users (if applicable) of the terms of this Agreement shall also be deemed a breach by Licensee.

#### **EDUCATIONAL ALLOWANCE AVAILABILITY**

The standard educational allowance does not apply to the Licensed Programs to which this LPS applies.

## 6. SPECIFIC TERMS FOR THIRD PARTY COMPONENTS

The specific terms relating to the use of certain third party components or products not developed by or for a DS Group Company and granted to Licensee to be used in connection with or within a Licensed Program are defined hereafter:

## 6.1 OPEN SOURCE COMPONENTS

The Licensed Programs may include open source components. Whenever notices (such as acknowledgment, copies of licenses or attribution notice) are required by the original licensor, such notices are included in the Documentation or Program Directory (PDir) of the Licensed Programs.

Moreover, some open source components may not be distributed and licensed under the terms of the Agreement but under the terms of their original licenses as set forth in the Documentation or Program Directory (PDir) of the Licensed Programs themselves.

Source code for open source software components licensed under terms and conditions that mandate availability of such source code is available upon request. The warranty and indemnification provided by DS under the Agreement does NOT apply to all open source components. The original licensors of said open source components provide them on an "as is" basis and without any liability whatsoever to Licensee.

#### 6.2 ADDITIONAL THIRD PARTY TERMS

The following terms apply in addition to the Agreement:

**NONE** 

# 7. SPECIFICITIES

## 7.1 TYPE/DURATION OF PROGRAM SERVICES (also referred to as "SUPPORT SERVICES")

Support Services means the maintenance, enhancement and other support services related to a Licensed Program as described at <a href="https://www.3ds.com/terms/support-policies">https://www.3ds.com/terms/support-policies</a>.

## 7.2 DESIGNATED MACHINE IDENTIFICATION

No

## 7.3 TEST PERIOD

No

#### 8. SECURITY MECHANISMS

DS and its affiliated companies take all legal steps to eliminate piracy of their software products. In this context, the Licensed Programs may include a security mechanism that can detect the installation or use of the Licensed Programs, and collect and transmit data which data is the IP, MAC addresses, the operating system and the Java version with which the Licensed Programs are used. By using the Licensed Programs, Licensee consents to the detection and collection of such data described above, as well as its transmission and use by DS for purposes of monitoring compliance with the Agreement. DS also reserves the right to use a hardware lock device, license administration software, and/or a license authorization key to control access to the Licensed Programs. Licensee may not take any steps to avoid or defeat the purpose of any such measures. Use of any Licensed Programs without any required lock device or authorization key provided by DS is prohibited.

## 9. SOFTCOPY PUBLICATIONS

The Licensed Program may include licensed publications in displayable or source form. Except as provided in this section, the terms and conditions of the Agreement apply to these publications and to any copies that are made from them.

The licensed publications may be used in displayable or source form on all machines designated for this Licensed Program. The licensed publications may also be copied and used on other machines in support of authorized use of this Licensed Program.

To support authorized use of the Licensed Program, printed copies of the displayable or source material may be made if the copyright notice and any other legend of ownership is reproduced on each copy or partial copy.

## 10. WARRANTY

The Licensed Programs are warranted as specified in the Agreement.

These Licensed Program Specifications may be updated from time to time and such updates may constitute a change in specifications.

Following the discontinuance of all Program Services (Support Services), this Licensed Program will be provided "As Is" as specified in the Agreement.

#### 11. ADDITIONAL DEFINITIONS

The following definitions supplement those of the Glossary - Release 6, available at https://www.3ds.com/terms/glossary.

**NONE** 

# 12. TRADEMARKS

NO MAGIC, MAGICDRAW, MAGICGRID, MAGICENTERPRISE, CAMEO, CAMEO EWORK, CAMEO SUITE, TEAMWORK CLOUD, and the trademarks listed in the Dassault Systèmes Trademarks section at <a href="https://www.3ds.com/legal-information">https://www.3ds.com/legal-information</a> are commercial trademarks or registered trademarks of Dassault Systèmes, a French "société européenne" (Versailles Commercial Register # B 322 306 440), or its subsidiaries in the United States and/or other countries. All other trademarks are owned by their respective owners. Use of any Dassault Systèmes or its subsidiaries trademarks is subject to their express written approval.

Licensed Programs and services names may be trademarks or service marks of Dassault Systèmes or its subsidiaries.

