

DASSAULT SYSTEMES LICENSED PROGRAM SPECIFICATIONS (LPS) FOR ICEM Surf™ Release 2016

Terms that are initially capitalized are defined in the Glossary - Release 2, available at www.3ds.com/terms/glossary.

1. LIST OF LICENSED PROGRAMS

This LPS covers the following ICEM Surf Release 2016 Licensed Programs:

Short Ref.	Licensed Program Name
K24	ICEM Surf Professional
K45	ICEM Surf Magic
K46	ICEM Surf Master
K62	ICEM Surf Realtime Rendering
K72	ICEM Surf Scan Modeling
K76	ICEM Surf Advanced Tools
K77	ICEM Surf Safety Analysis
K74	ICEM Surf PLM Link
K79	ICEM Surf Viewer Publisher 1.2
K20	ICEM Surf Theorem CATIA V5 Interface
K13-B	ICEM Surf Reverse Engineering
K14-B	ICEM Surf Virtual Modeling
K21	ICEM Surf CATIA V4 Interface
K27	ICEM Surf Unigraphics Interface
K49-EDU	ICEM Surf for Academia
K49-STU	ICEM Surf Student Edition

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Any other documentation with respect to these Licensed Programs, excluding any documentation referenced herein, is provided for reference purposes only and does not extend or modify these specifications.

2. HARDWARE AND SOFTWARE REQUIREMENTS

The DS hardware certification program is available at <http://www.3ds.com/support/certified-hardware/>.

Hardware and software information for ICEM Surf Release 2016 Licensed Programs are available at <http://www.3ds.com/products-services/catia/products/icem-surf/supported-hardware/>

3. LICENSED PROGRAM MATERIALS AVAILABILITY

Restricted materials - No.

This Licensed Program is available without [Source Code](#) materials. It is available in [Object Code](#) only.

4. SUPPLEMENTAL TERMS

4.1 GENERAL RULES

The licenses for the Licensed Programs to which this LPS applies are granted pursuant to the [Agreement](#), and according to one of the following licensing schemes (specifying the authorized use and end-users), as specified in the [Product Portfolio](#) if available, and as determined in the applicable [Quote](#):

- [Concurrent \(floating\) Based](#)
- [Machine Based](#) (node-lock)

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It is agreed that, notwithstanding anything to the contrary provided in the [Documentation](#), software components packaged and delivered by DS as part of a given Licensed Program:

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- shall not be used standalone and/or for other purposes than the ones for which such Licensed Program has been marketed and granted to [Licensee](#) by DS

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NONE

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EDUCATIONAL ALLOWANCE AVAILABILITY. The standard educational allowance does not apply to the Licensed Programs to which this LPS applies.

6. SPECIFIC TERMS FOR THIRD PARTY SOFTWARE

The specific terms relating to the use of certain third party software components or products not developed by or for a DS Group Company and granted to Licensee to be used in connection with or within a Licensed Program are defined hereafter:

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6.2 ADDITIONAL THIRD PARTY SOFTWARE TERMS

The following terms apply in addition to the Agreement:

NONE

6.3 EXCLUSIONS

The Support Services provided by DS under the Agreement are not applicable to open source software components listed hereunder:

NONE

7. SPECIFICITIES

7.1 TYPE/DURATION OF PROGRAM SERVICES (also referred to as "SUPPORT SERVICES")

Support Services means the maintenance, enhancement and other support services related to a Licensed Program as described at <http://www.3ds.com/terms/support-policies>

7.2 DESIGNATED MACHINE IDENTIFICATION

No

7.3 TEST PERIOD

No

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These Licensed Program Specifications may be updated from time to time and such updates may constitute a change in specifications.

Following the discontinuance of all Program Services (Support Services), this Licensed Program will be provided "As Is" as specified in the Agreement.

11. ADDITIONAL DEFINITIONS

The following definitions are supplementary to the Glossary - Release 2, available at www.3ds.com/terms/glossary.

NONE

The following definition supersedes the definition of the Glossary - Release 2, available at www.3ds.com/terms/glossary.

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