# DASSAULT SYSTEMES LICENSED PROGRAM SPECIFICATIONS (LPS) FOR ELECTRE Release 11.13 and ELECTRE Connectors for V5 Release 11.13

Terms that are initially capitalized are defined in the Glossary - Release 6, available at https://www.3ds.com/terms/glossary.

## 1. LIST OF LICENSED PROGRAMS

The list of the <u>Licensed Programs</u> to which this LPS applies is in the <u>Product Portfolio</u> available at <a href="https://www.3ds.com/terms/product-portfolio/licensed-programs">https://www.3ds.com/terms/product-portfolio/licensed-programs</a>.

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## 2. HARDWARE AND SOFTWARE REQUIREMENTS

The DS hardware certification program is available at <a href="https://www.3ds.com/support/certified-hardware">https://www.3ds.com/support/certified-hardware</a>.

# 3. LICENSED PROGRAM MATERIALS AVAILABILITY

Restricted materials - No.

This Licensed Program is available without Source Code materials. It is available in Object Code only.

# 4. SUPPLEMENTAL TERMS

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The licenses for the Licensed Programs to which this LPS applies are granted pursuant to the <u>Agreement</u>, and according to one of the following licensing schemes (specifying the authorized use and end-users), as specified in the <u>Product Portfolio</u> if available, and as determined in the applicable <u>Quote</u>:

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The following terms apply in addition to the Agreement:

**NONE** 

# 7. SPECIFICITIES

## 7.1 TYPE/DURATION OF PROGRAM SERVICES (also referred to as "SUPPORT SERVICES")

Support Services means the maintenance, enhancement and other support services related to a Licensed Program as described at https://www.3ds.com/terms/support-policies.

# 7.2 DESIGNATED MACHINE IDENTIFICATION

No

# 7.3 TEST PERIOD

No

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These Licensed Program Specifications may be updated from time to time and such updates may constitute a change in specifications.

Following the discontinuance of all Program Services (Support Services), this Licensed Program will be provided "As Is" as specified in the Agreement.

## 11. ADDITIONAL DEFINITIONS

The following definitions supplement those of the Glossary - Release 6, available at https://www.3ds.com/terms/glossary.

**NONE** 

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